

Roll No.

24164

B. Tech. 4th Semester (Information Technology) Examination – May, 2013 OBJECT ORIENTED PROGRAMMING USING C++

Paper: IT-202-F

Time: Three hours]

[Maximum Marks: 100

Before answering the question, candidates should ensure that they have been supplied the correct and complete question paper. No complaint in this regard, will be entertained after examination.

Note: Attempt *five* question. Question 1 is *compulsory* select *one* question from each unit.

- **1.** (a) How does an inline function differ from preprocessor macro?
 - (b) What is class ? How does it accomplish data hiding ?
 - (c) How do we invoke a construction function?
 - (d) Why is it necessary to overload an operator?
 - (e) What are input and output stream?

SECTION-A

- **2.** (a) What are preprocessor directive. Why they are needed?
 - (b) What are standard libraries available with $C++\ ?$ Explain.
- **3.** What is Object-Oriented programming? How is it different from Procedure-Oriented programming? Why C++ is used for object-oriented programming? Illustrate.

SECTION-B

- 4. What is constructor ? Is it mandatory to use construction in a class ? Can be have more than on constructor in a class ? If yes, explain the need for such a situation.
- **5.** (a) What are friend function? What are merits and demerits of using friend function?
 - (b) How does a C++ structure differ from a C++ class? Explain.

SECTION - C

6. What does inheritance mean in C++? What are different forms of inheritance? Give an example for

each. How containership differ from inheritance ? Explain.

- 7. (a) What is operator overloading? Differentiate between overloading of binary operator using friend function and without friend function.
 - (b) What is virtual function ? Why do we need virtual functions ? Explain with example.

SECTION - D

- **8.** (a) What do you mean by Template? Write a program to demonstrate class template.
 - (b) How can we create a sequential access file ? Explain.
- **9.** (a) What is an exception handler? What are the steps involved in exception handling?
 - (b) What is file mode? Describe the various mode operations available?